Progressive Reasoning over Recursively-Defined Strings

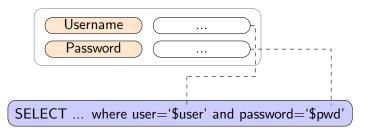
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Reasoning about String Data Type

- Motivated by the security of web applications, mobile applications, etc.
- E.g. web applications usually take string values as input, manipulate them, and then use them to construct database queries



Therefore,

- The most serious and critical vulnerabilities are involved in strings
- For example,
 - SQL injection: Username is ' OR 1=1--
 - Cross-site scripting (XSS)
- To prevent insecure inputs from users
 - Security experts define attack patterns
 - e.g., every string that starts with ' OR 1=1--
 - Developers use sanitizer functions to replace all substrings that match an attack pattern in the user input
 - e.g., via replace function in JavaScript, PHP

Recursively-Defined Strings

- For web applications, strings are unbounded
 - e.g., string is a primitive type in JavaScript, PHP, Python
 - unlike C, where a string is an array of characters
- replace function can be defined recursively:

$$Y = \operatorname{replace}(X, r, Z) \stackrel{def}{=} (X \notin /.^{\star}r.^{\star} / \land Y = X) \lor (X = X_1 \cdot X_2 \cdot X_3 \cdot X_4 \land X_2 \cdot X_3 \in /r / \land \operatorname{length}(X_3) = 1 \land X_1 \cdot X_2 \notin /.^{\star}r.^{\star} / \land Y = X_1 \cdot Z \cdot Y_1 \land Y_1 = \operatorname{replace}(X_4, r, Z))$$

- general definition, where Z is a variable (e.g. as in PHP)
- replacement of all substrings in X that match the pattern r
- two cases
- non-greedy version

- Solving recursively-defined string constraints is undecidable
 - E.g., string functions such as **replace** make the satisfiability problem undecidable (Büchi and Senger [1988]; Bjørner *et al.* [2009]).

• Folding/Unfolding the recursive definitions

• e.g., Z3-str2, CVC4, S3, Pisa, etc.

- However, they do not address the non-termination issue
 - Z3-str2 addresses non-termination in splitting overlapping string variables

Can happen when

- unfolding recursive functions such as replace
- splitting overlapping string variables
- dealing with Kleene star operator
 - $X \in r^*$ is represented as $X = \mathbf{star}(r, N)$, where N is a fresh variable.
 - A recursive definition for star function:

$$X = \operatorname{star}(r, N) \stackrel{\operatorname{\mathsf{def}}}{=} (X = "") \lor (X = r \cdot \operatorname{star}(r, M) \land N = M + 1)$$

Example of Splitting

$$X \cdot "a" = "b" \cdot X$$

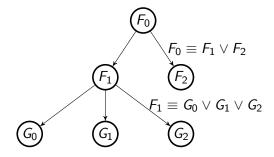
SPLIT: two disjuncts
$$X \cdot "a" = "b" \cdot X \land X = ""$$

$$X \cdot "a" = "b" \cdot X \land X = "b" \cdot Y$$
(II)
CONTRA: (I) leads to a contradiction "a" = "b"
SUBSTITUTE for (II):
$$"b" \cdot Y \cdot "a" = "b" \cdot "b" \cdot Y \land X = "b" \cdot Y$$
(III)
SIMPLIFY for (III):
$$Y \cdot "a" = "b" \cdot Y \land X = "b" \cdot Y$$
(IV)
SPLIT for (IV):
$$Y \cdot "a" = "b" \cdot Y \land X = "b" \cdot Y \land Y = ""'$$

$$Y \cdot "a" = "b" \cdot Y \land X = "b" \cdot Y \land Y = "b" \cdot Z$$
CONTRA: ...
SUBSTITUTE: ...
SIMPLIFY:
$$Z \cdot "a" = "b" \cdot Z \land Y = "b" \cdot Z \land X = "b" \cdot Y$$

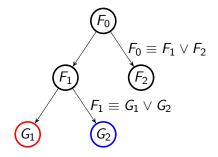
Search Tree

- A search tree whose root is labeled with the input formula
- A reduction rule transforms the formula F in the parent node into formulas G_i in the children nodes such that $F \equiv \bigvee G_i$
 - G_i is expected to be "simpler" than F
- G_0 , G_1 , G_2 are descendants of F_1 and F_0

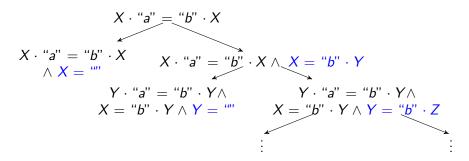


Search Strategy

- Breadth First search (BFS), Iterative Deepening search (IDS) are not practical
 - With depth $k \ge 0$: Have to traverse at least 2^k nodes.
- Depth First search (DFS) is more practical
 - Disadvantage: if G_1 is unsatisfiable and the subtree rooted at G_1 is infinite then DFS does not terminate



String Solving Example



- The reduced formula usually has more variables (e.g. Y, Z), and more constraints (e.g., X = "b" · Y, Y = "b" · Z)
- The length bounds of variables are likely changed (e.g., lower bound of length of X)
- Thus, syntactical checking is not able to detect loops
- Instead, we need to detect non-progression in solving process

- We propose a measure to know if the reduced formula is progressive towards a target solution
 - In our setting, we choose the minimal solution of the input formula

- If a formula labeling a node *C* does not contain the minimal solution of the input formula, then we will prune the subtree rooted at *C*
- Our reduction does not preserve the equivalence.
- Instead it preserves the minimal solution of the input formula

- We define:
 - the lexical length of a solution w.r.t to some sequence.
 - If F has a solution and σ is a sequence of all the variables of F, then the lexical length of its minimal solution w.r.t. σ is denoted as len(σ, F)
 - If F has no solution then $len(\sigma, F)$ is op

• a total order for formulas: $F \preceq_{\sigma} G \stackrel{def}{=} len(\sigma, F) \leq len(\sigma, G)$

- Let τ be a sequence of all variables of the input formula.
- A set of prunable subtrees of *F* is a set of its descendants *G_i* such that there exists a sequence *σ* of all variables of *F* satisfying:

• τ is a prefix of σ and

- $F \prec_{\sigma} G_i$ (the pruning condition check)
- We then *prune* derivation subtrees rooted at formulas G_i.

- Soundness: Given an input formula F, if our algorithm
 - returns SAT: then *F* is satisfiable;
 - returns UNSAT: then F is unsatisfiable.
- **Semi-Completeness**: Suppose the given input formula *F* is satisfiable, and the pruning condition check is complete. Then our algorithm will
 - return SAT and
 - produce a minimal solution w.r.t. a sequence of all the variables of *F*.

(A complete pruning condition check is non-trivial to implement)

Our string solver S3P

- Built on top of the string solver S3
 - String constraints include
 - Equality (e.g. X = a, where X is a variable and a is a constant)
 - Membership checking (e.g. $X \in r^*$, where r is a regular expression)
 - String functions (e.g. length, replace)
 - Non-string constraints (e.g. integers)
- The pruning condition check
 - Sound but not complete
 - Practical (shown in Experiments)
- Conflict clause learning
 - Work in tandem with the pruning of non-progressive formulas
 - Practical (shown in Experiments)

Experiments

- Testing web applications by a dynamic symbolic execution (DSE) framework
- Comparison: There are 524 benchmarks that
 - S3 does not terminate
 - Z3-str2 detects overlapping variables and return UNKNOWN
 - S3P teminates and
 - return UNSAT for 215 benchmarks
 - return SAT for the remaining

	Norn	CVC4	S3	Z3-str2	S3P
Sat	27068	33227	34961	34931	35270
Unsat	11561	11625	11799	11799	12014
Unk	0	0	0	524	0
Error	6187	0	0	0	0
TO (20s)	2468	2432	524	30	0
Time (s)	178960	50346	16547	6309	6972

Table: Constraints generated by Kudzu

- 102x faster
- Unsat cores are useful to speed up concolic testing/DSE and verification

# ui	12014	
S3P	Time	1129s
S3P	# unsat cores	59
with	% skipped	99.5
unsat core	Time	11s

Table: Usefulness of unsatisfiable cores for Kudzu framework

- Testing JavaScript web applications by Jalangi
- replace and sanitizers
- Z3-str2, CVC4, Norn do not support
- S3 does not terminate while S3P does

# benchmarks	# constraints	# replace operation	Time of S3P
48	624	96	143.7 s

Table: Constraints generated by Jalangi

Conclusion

- Progressive search strategy can detect loops caused by
 - unfolding recursive functions such as replace
 - unfolding star function when dealing with Kleene star operator
 - splitting string variables when dealing with string equation that involves overlapping variables
- Furthermore, we believe
 - it can work with a general fragment of equality logic
 - one possible direction is to apply for heap-allocated data structures such as linked lists
- Improve the robustness of S3P

Questions & Answers

- Progressive Search
 - Search for one solution
 - Prune a search subtree if a shorter solution can be found elsewhere
 - Possibly prune away solutions
- Tableaux-based Search
 - Search for all solutions
 - Have pruning but never prune any solution
- Automatic Induction Proof Search (Chu et al. [2015])
 - Aim at proving entailment

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